

Rookie 2022 General Rules

1. Each team should field ten (10) players. Every player bats in rotation. Four (4) defensive players in outfield. Teams may play with less than 10 players this year without penalty.
2. An inning will consist of three (3) outs or five (5) runs.
3. You must always bat your entire line up; no on-deck batters, players should remain in dugout till their at bat.
4. Coach pitch – pitcher must stand between 30- and 41-feet distance to pitch.
 - a. If the batted ball hits the pitching coach, the ball is dead. Replay pitch.
 - b. Pitching coach must make every reasonable effort to avoid interfering with the play once the batter hits the ball. Interference may be called if, in umpire's judgement, the coach fails to make this effort. If interference is called batter runner is out and runners return to previous bases.
 - c. Pitching coach may instruct the batter or runner.
 - d. Pitching coach may not shout instructions to defensive players. In this event the umpire will disqualify the coach.
 - e. A 41-foot radius half circle starting from foul line to foul line will be marked. All players must be positioned behind line until ball is hit.
5. Bunting is not allowed. If in the opinion of the umpire a child did attempt to bunt, the child is called out regardless of the count on the batter.
6. Plate umpires call strikes on foul balls and missing swings only. No called strikes or walks are allowed. Players may strike out.
7. A limit of six (6) pitches will be delivered to the batter. If on the 6th pitch the batter fouls the ball, the batter will continue hitting until the batter fails to make contact with the pitch or hits a fair ball. A caught foul tip on 6th pitch is out.
8. All male players should wear athletic supporters. All catchers must wear full gear to include protective cup, long model chest protector. All catchers must wear a mask with dangling type throat protector and a catcher's helmet. Sub runner may be used only for the catcher or an injured or sick runner. MUST USE LAST RECORDED OUT.
9. Runners may advance only after batter hits a playable ball. No stealing. Runner leaving base early before ball is hit must return to the base or may only advance if ball is hit and will only be 1 base ahead of the hitter.
10. Only umpire will call time. Defense may appeal for time when defense stops the advance of lead runner.
11. Two (2) Adult coaches for both offense and defense, not including pitching coach.
12. No infield fly rule.
13. Pitching coach will use three (3) balls. Plate umpire will assist in returning balls to pitching coach.
14. Four (4) innings makes a complete game. No new inning after 1 hour and 15 minutes from official start time. Ten (10) run mercy rule is in effect after 4th inning. 5-RUNS PER INNING
15. Game can end in a tie.