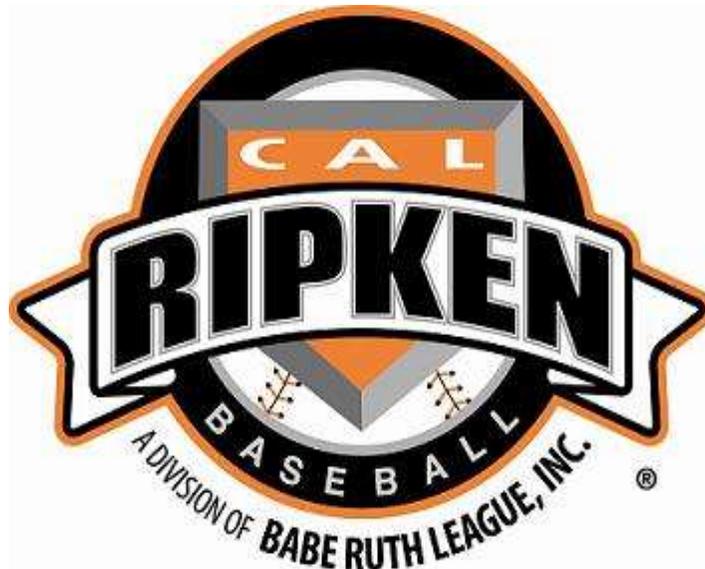


MINOR/MAJOR SUPPLEMENTAL RULES 2021

(These are league rules that supplement or change those found in the Cal Ripken Rule Book)

Owensboro- Daviess County Baseball Association



03/12/2021

GENERAL RULES FOR ALL DIVISIONS

GENERAL PURPOSE

To inspire the youth of Daviess Co. regardless of race, creed or color to practice the highest ideals of sportsmanship and physical fitness. To bring our youth closer together through the means of a common interest through fellowship and athletic competition. To encourage adults to behave in an adult like manner when supervising the youth. To keep the welfare of the youth foremost and free from any adult compulsion for power and glory. To instill in the youth of Daviess Co. morality and fellowship with their fellow teammates.

GENERAL RULES

NEWLY FORMED TEAMS

Once a player has been drafted or picked as a coach's option that player MUST remain on that team even as the player move to a higher division. An exception to this rule is a returning player who signs up after the draft, will go back into the pool to be placed on the team with the least # of players. A player that requests to be moved to a different team should make a request to the Playground President. If the request is determined to be justifiable, the player will be moved to a team with the lowest number of players. If both local teams are at max number of 12, the player will be offered an opportunity to transfer to another playground. A player may not request to transfer to another playground to simply play for a certain coach or with friends.

Team roster size may not exceed 12 players or fall less than 8 players for league play (except for special consideration and permission by the ODC Cal Ripken board which may allow a maximum roster of 14 players). A team with less than 8 players shall forfeit that game. Team can play with 8 players. Ninth batter is an out unless it is the third out. If additional players arrive, they will go to the bottom of the batting line up.

The order of the draft will be determined by the number of players returning to each team with the team with the fewest returning players having the first pick. The team with the next fewest returning players have the second pick, etc. In the case of a newly formed team, that team will be considered to have the least numbers of players and will receive the first draft pick.

Siblings of players already on the team must be exercised by the third round of the draft. (Note) If two or more siblings are in the draft together, they both must be taken at the same time. The other teams will then catch up on the next round in the draft.

Each team will receive one draft choice on the first and second rounds of the draft. Commencing with the third round, the team with the least number of returning players will draft players until the number of its players become even with the number of players on the team with the next fewest returning players. If there are more than two teams participating in the draft, these two teams will then alternate picks until both

become even with the number of players. Draft choices will alternate from team to team until each team reaches maximum roster size.

EXAMPLE

- Team 1 has 10 returning players
- Team 2 has 8 returning players
- Team 2 gets 1st pick = 9 players
- Team 1 gets 1st pick = 11 players
- Team 2 gets 2nd pick = 10 players
- Team 1 gets 2nd pick = 12 players

At this time, team 2 gets the next 2 picks. Team 1 must wait to pick again until team 2 catches up with 12 players. The team will then alternate on a ratio of one to one until all players are chosen or roster size reaches 12 players.

Returning Players/Teams

All players that played the previous season will remain on that team as long as the same head coach returns, including moving up divisions. Newly formed teams will be made up with the player in the draft.

Games called due to Weather

Games called because of the weather will be played on the next two open opportunities where field is available and both teams are not scheduled for other games. Rescheduling of the game will be done by the home team playground president at the time of the rainout cancellation. (If the playground president is unavailable or weather is severe enough to not allow for scheduling at that times, then the playground president will contact the visiting coach within 48 hours to reschedule the game.) The make-up game must be rescheduled at the time of the rain out or within the following 48 hours. If the first rain make-up is rained out, then the next available open field date will be the next make up opportunity. If either team does not agree with the date/time, a forfeit will be incurred.

Forfeit

A forfeit will be decided by the ODC Cal Ripken Board Member and not the coaches. There must be a legitimate reason for not being able to play the proposed make-up dates.

Game Rain Out

If a game is called due to weather after 3 ½ complete innings and the home team is ahead by 1 or more runs or the visiting team is ahead by 6 or more runs, then it will be considered a complete game. If the game is called before the end of 3 ½ innings, the game must be rescheduled using guidelines listed in “Games called due to Weather”.

Resuming a Rained-out Game

Games must resume from the point at which the game ended due to the rain out (Innings, Outs, Runs and Batting Count). Should a player that was on base or batting in the original game be absent from the make-up game, then the batting order and players on base will move up a position. Any player absent from original game roster will be considered an out. If there was a substitute in the original game that has not played any innings, he/she must then play his/her required two innings in the make-up game and cannot be taken out of the game until the mandatory play rule is satisfied. Any player who has played a total of two innings in the original game and/or the make-up game can be subbed at any time after satisfying the mandatory play rule.

All Lights Out at 9:30 pm on School Nights

Policies laid out by the lease agreement with Daviess County Public Schools requires all lights to be out by 9:30 pm on school nights. All games will be called at 9:20 pm on school nights regardless of the outs in the inning or the score to allow players and spectators to safely vacate the premises. If the inning is not complete, the score should go back to the last complete inning. No new inning shall start after 9:10 pm on school nights. If the game is tied after the home team bats and the time is past 9:15, the game will be considered a tie.

Official Game Book/Time

The home team coach will be responsible for the official game time. The home plate umpire and the head coach of the visiting team will agree to this. This time must be written on the official record and the official book. (NOTE: Home team score book will be the official book and the official game record is located in the concession stand).

Official Game Record

Within 48 hours after a game, the home team coach shall access the provided team's website either through the internet or the App and load the game score. **If coach does not fill out the game record, then the team will forfeit (1) win for each record not filled out at the end of the season when tournament seeding is done.**

Missing Practice

If a player continuously misses practice for reasons other than school, church functions or family related misfortunes, the coach of the player can ask the WDC Cal Ripken Board to wave the players play rule. This will apply to discipline problems with the player.

Game Rosters

Both teams must provide other team with a game roster prior to start of game. Once game has started, rosters may NOT change. No additions to roster will be allowed for late arriving players. If player included on roster is unavailable to bat, that position in the roster will be considered an out unless it is the 3rd out.

WDC Minor/Major League Supplemental Rules

Time Limit

There will be a 1 hour 45 min. time limit for all minor and major games unless the game is tied or delayed by bad weather. Any game tied at the time limit during the regular season and not under the restrictions of the Lights Out Policy will utilize the International Tie-Breaker Rules. Each team will have one at bat and will start with two outs. The last batter of the previous inning shall be placed at 2nd base for the tie break inning. Batting order shall proceed as normal. Innings shall continue under the tie-breaker rules until the tie is broken after a complete inning. Games will be played out under normal rules during tournament. **Under no circumstances shall the All Lights Out requirement from above be violated when school is in session.**

Protective Equipment

All male players are **REQUIRED** to wear an athletic cup. All batters and base runners are required to have a either a full protective face cage or the pitcher side chin guard attached to the helmet. It is recommended that players wear protective chest protectors under their jersey

Run Rule

There will be a maximum of (6) runs per inning for Minor. There will be a maximum of (7) runs per inning for Major.

Mercy Rule

If a team falls behind by (13) runs for Minor or (14) runs for Major at the end of the fourth inning, the game will be called. If a team falls behind by (7) runs for Minor or (8) runs for Major at the end of the fifth inning, the game will be called.

Play Rule

Each player must play at least **2** uninterrupted innings in the field and bat at least **1** time, before being removed from the game and replaced by a substitute. The substitute when entering the game must play **2** uninterrupted innings in the field and bat at least **1** time, before being removed from the game. Unless the game is called due to weather, time limit, mercy rule, sickness, or injury. If this is the case the players that didn't get to play **2** uninterrupted innings and bat at least **1** time **MUST** start the next game.

Substitution

Once the substitute enters the game, he/she must play **2** uninterrupted innings in the field and bat at least **1** time or the substitute's team will forfeit the game. Unless it's due to weather, time limit, mercy rule, sickness, or injury. A team can play with **8** players, the **9th** player will be considered an out when at bat unless 3rd out. If a team falls below **7** players at any time for any reason, that team must forfeit.

Courtesy Runner for Catcher or an Injured Player

A courtesy runner may be utilized only when the offensive team has **2** outs, or in the case of an injured player. The courtesy runner will be the player that received the last out. Injury must occur during game not before.

Chatting

Catcher may not talk to batters while the batter is in the batter's box. A catcher taunting or distracting a batter will result in a dead ball and the batter receiving first base. Any chatting from the field must be with good sportsmanship and not be offensive, derogatory, down grading, etc. If an umpire hears chatting that is deemed inappropriate, the umpire will provide a warning to the head coach. Any additional offense will result in the violating player being removed from the field for the rest of the game regardless of play rule requirements.

Bunting

"Slash" or fake bunting is not allowed in Minor or Major. Once a batter shows the desire to bunt, he must either place the ball in play via a bunt or pull the bat back without a swing. If a player shows bunt in an effort to bring defensive fielders in and then attempts to swing at the ball, the batter will be called out.

Sliding

Any runner advancing to a base where a play is about to occur shall attempt to slide in order to avoid unnecessary contact. A close play should be considered when the ball is within an approximate 10 feet radius from the base. If a runner does not slide on a close play, he shall be called out. **This is an umpire's discretion.** A player may slide head-first or feet-first. The offensive player shall not slide in a manner that intentionally causes the defensive player its right to attempt to finish the play. If, in the umpires discretion, the offensive runners slide was determined to intentionally affect the defensive player in a negative manner then the runner should be called out and the ball becomes dead. Any unnecessary or aggressive contact between a runner and a defensive player shall result in the runner being called out. Any overly aggressive contact may result in ejection from the game. No defensive player, including the catcher shall block a base or home plate in an effort to block a slide without possession of the ball or in a reasonable act of becoming in possession of the ball. Any defensive player blocking a base or home plate without the ball or becoming in reasonable possession of the ball shall be considered obstructing and the runner will receive the base.

Base Stealing (Minor ONLY)

Base runner may not lead off or leave base early. Base runners foot **MUST** stay on base until ball crosses home plate. If the base runner leaves early and is called out, the base runner is out. If the runner is not called out, the ball becomes dead and the runner must return to the previous occupied base. If, during the instance a baserunner attempts to steal and leaves early, and the batter makes contact with the ball into fair territory, the ball will remain live to allow the defensive team to make a play. If no out is made, the play becomes dead, the base runner that left early is limited to the next base regardless of the outcome of the previous play and

any other baserunner behind the violating baserunner will be limited to the last available base that they made contact with. For example, baserunner on second leaves early while the batter hits a triple. If no out is made on either runner, the play becomes dead, the violating runner is held at third base and the batter is limited to a double. If the violating runner is called on by play, he remains out and the batter occupies the base that occupied. If the batter is called out on play, the violating runner is still held at third base and will not have scored on the play.

First Base/ Safety Bag

First base at each field is equipped with an orange safety base. The purpose of the safety base is to provide the runner a clear and safe path to run through first base without contact from a defensive player. If a defensive player makes contact with the runner while the runner is in direct path to the orange safety base, then the runner shall be declared safe. If the runner, running from home to first, does not attempt to contact the orange safety base and instead makes contact with the white base, any contact made from a defensive player making a play is legal and the runner is not protected.

Time/Dead Ball

For Minor division only, the ball becomes dead and all base runners must return to the current base that they occupy once the pitcher straddles or makes contact with the pitching rubber. Time/Dead Ball only occurs in the Major division when called by the umpire. Live ball resumes as soon as the umpire indicates play is live.

Pitching Rules

Pitching will follow Cal Ripken Pitch Count rules. Rest periods are full calendar days. If pitching rules are not followed, that team will forfeit the game and Head Coach will be suspended for the next game also. Pitch count rules are available in Rulebook 11.05-4 on page 27. The home team bookkeeper is responsible for recording pitch counts for both teams. Both coaches shall sign the home book after each game to attest to pitch counts.

Supplemental Discipline

Any player or coach that is ejected from a game will automatically be required to sit out the following game. Depending on the severity of the actions resulting in ejection, additional disciplinary actions may occur after review by the ODC Board.

Tournament Rule

League tournament will follow league rules, unless otherwise stated. ODC Board will decide tournament sites, dates, and seeding. Each player **MUST** play 50% of league games to be eligible for league tournament, unless you get ODC Board approval.

Protest Rule

Protest will be allowed for rule infractions only. Protest **MUST** be declared before next pitch is thrown. A protest must be reported to a league representative within **24** hours. A \$100 fee will be required for every protest. Which goes to home ballpark. **Judgment calls by umpires cannot be protested.**

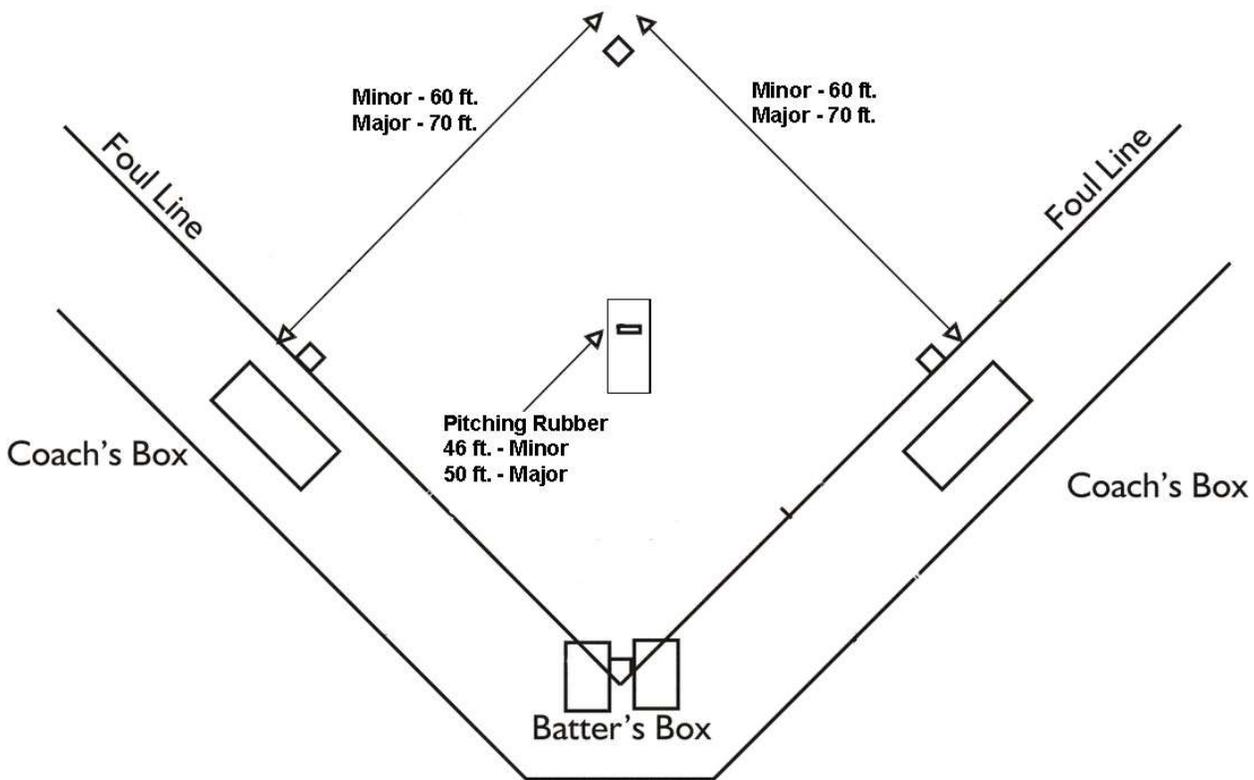
Rule Changes

All rules must be approved by **ODC Board**

ODC Cal Ripken History

The Four Owensboro-Daviess County Playgrounds, Burns, Sorgho, Southern Oaks, and Stanley have been Cal Ripken Sanctioned since a unanimous vote on March 26, 2009.

These Rules were modified, reviewed, and Approved by the ODC BOARD March 10, 2021.



- Foul Lines will be marked from Home Plate to grass. 1st and 3rd Base shall always be inside of the foul lines.
- Batters boxes will be marked using box template.
- Coach's Boxes shall be 4 ft. by 8 ft.

