Mission:
The Parks and Recreation Department proudly provides an environment conducive to leisure activities, family recreational opportunities and unique experiences for nature enthusiasts in facilities that are clean, safe and well maintained.

www.daviessky.org

Come Outdoors With Us!
Daviess County Gun Club
7740 KY-2830
Maceo, KY 42355
Phone: 270-264-4546
Cell: 270-313-5800
E-mail: DCGunclub@daviessky.org

Daviess County Fiscal Court
Parks and Recreation
2620 KY HWY 81
Owensboro, KY 42301
Phone: 270-685-6142

Regular Operating Hours:
Friday 12 pm—6 pm
Saturday 8 am—4 pm
Sunday 10 am—4 pm

Hours during Daylight Savings Time:
Friday 10 am - 4 pm
Saturday 8 am - 4 pm
Sunday 10 am - 4 pm

Follow us on Facebook for up to date information

Daviess County Fiscal Court Parks and Recreation
Come Outdoors With Us!
DIRECTIONS:
From Owensboro:
take US HWY 60 East;
at Hawesway Truck Stop turn right onto Hawes Road and drive .02 miles;
turn left on KY 2830 and drive 2.2 miles.
Daviess County Gun Club will be located on your right

FEE STRUCTURE:

<table>
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<tr>
<th>Activity</th>
<th>Fee</th>
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<tbody>
<tr>
<td>Sporting Clays</td>
<td>$35 per round</td>
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<tr>
<td>Sporting Clays (16 and under)</td>
<td>$30 per round</td>
</tr>
<tr>
<td>Trap</td>
<td>$6 per round</td>
</tr>
<tr>
<td>Skeet</td>
<td>$6 (Opening Soon)</td>
</tr>
<tr>
<td>3D Archery</td>
<td>$ (Opening Soon)</td>
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<tr>
<td>Archery Range</td>
<td>$6 (Opening Soon)</td>
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Cash, Checks and Credit Cards Accepted

Sporting Clays

Sporting clays is a form of clay pigeon shooting, often described as “golf with a shotgun” because a typical course includes from 10 to 12 different shooting stations laid out over natural terrain. For safety, the course size is often no smaller than 35 acres.

Unlike trap and skeet, which are games of repeatable target presentations, sporting clays simulates the unpredictability of live-quarry shooting with regular course changes offering a great variety of trajectories, angles, speeds, elevations, distances, and target sizes.

Trap

Trap is played by shooting five shots from five stations (25 targets) located 16-27 yards behind a trap house. A trap target is thrown at an unknown angle from the house. Targets are released by a wireless voice activated system.

Skeet

Skeet is played with two machines, one in a low house and one in a high house (the designation of high and low relates to the location of the machine in relation to the ground). The openings of the houses face each other, and the targets are thrown with no side-to-side or up and down variation.

YOUR SAFETY IS NO ACCIDENT!
SAFETY FIRST
SAFETY ALWAYS!