

ROOKIE RULES 2018

West Daviess County



11/20/2017

GENERAL RULES FOR ALL DIVISIONS

GENERAL PURPOSE

To inspire the youth of Daviess Co. regardless of race, creed or color to practice the highest ideals of sportsmanship and physical fitness. To bring our youth closer together through the means of a common interest through fellowship and athletic competition. To encourage adults to behave in an adult like manner when supervising the youth. To keep the welfare of the youth foremost and free from any adult compulsion for power and glory. To instill in the youth of Daviess Co. morality and fellowship with their fellow teammates.

GENERAL RULES

Rule #1 Once a player has been drafted or picked as a coach's option that player MUST remain on that team until the player moves up to a higher division. An exception to this rule is a returning player who signs up after the draft, will go back into the pool to be placed on the team with the least # of players. NOTE: Only the head coach has a pick as a coach option, there are no coach options for the assistant coaches.

Rule #2 Team roster size may not exceed 12 players or fall less than 8 players for league play (except for special consideration and permission by the WDC Cal Ripken board which may allow a maximum roster of 14 players). A team with less than 8 players shall forfeit that game. Team can play with 8 players. Ninth batter is an out unless it is the third out. If additional players arrive, they will go to the bottom of the batting line up.

Rule #3 The order of the draft will be determined by the number of players returning to each team with the team with the fewest returning players having the first pick. The team with the next fewest returning players have the second pick, etc. In the case of a newly formed team, that team will be considered to have the least numbers of players and will receive the first draft pick.

Rule #4 Siblings of players already on the team must be exercised by the third round of the draft. (Note) If two or more siblings are in the draft together, they both must be taken at the same time. The other teams will then catch up on the next round in the draft.

Rule #5 Each team will receive one draft choice on the first and second rounds of the draft. Commencing with the third round, the team with the least number of returning players will draft players until the number of its players become even with the number of players on the team with the next fewest returning players. If there are more than two teams participating in the draft, these two teams will then alternate picks until both become even with the number of players. Draft choices will alternate from team to team until each team reaches maximum roster size.

EXAMPLE

- Team 1 has 10 returning players
- Team 2 has 8 returning players
- Team 2 gets 1st pick = 9 players
- Team 1 gets 1st pick = 11 players
- Team 2 gets 2nd pick = 10 players
- Team 1 gets 2nd pick = 12 players

At this time, team 2 gets the next 2 picks. Team 1 must wait to pick again until team 2 catches up with 12 players. The team will then alternate on a ratio of one to one until all players are chosen or roster size reaches 12 players.

Newly Formed Teams

All players that played the previous season will remain on that team. Provided they sign up on one of the two parks department advertised dates for registration, if that team is not at full roster.

Newly formed teams will be made up with the player in the draft.

Ages

Ages for WDC Cal Ripken Baseball are as follows:

- Tee-Ball 3 & 4 yr. old
- Peanut 5 & 6 yr. old
- Rookie 7 & 8 yr. old
- Minor 9 & 10 yr. old
- Major 11 & 12 yr. old

ALL ages as of May 1st of that year.

Games called due to Weather

Games called because of the weather will be played on the next two open opportunities where field is available and both teams are not scheduled for other games. Rescheduling of the game will be done by the home team playground president at the time of the rainout cancellation. (If the playground president is unavailable or weather is severe enough to not allow for scheduling at that times, then the playground president will contact the visiting coach within 48 hours to reschedule the game.) The make-up game must be rescheduled at the time of the rain out or within the following 48 hours. If the first rain make-up is rained out, then the next available open field date will be the next make up opportunity. If either team does not agree with the date/time, a forfeit will be incurred.

Forfeit

A forfeit will be decided by the WDC Cal Ripken Board Member and not the coaches. There must be a legitimate reason for not being able to play the proposed make-up dates.

Game Rain Out

If a game is called due to weather after 3 ½ complete innings and the home team is ahead by 1 or more runs or the visiting team is ahead by 6 or more runs, then it will be considered a complete game. If the game is called before the end of 3 ½ innings, the game must be rescheduled using guidelines listed in “Games called due to Weather”.

Resuming a Rained-out Game

Games must resume from the point at which the game ended due to the rain out (Innings, Outs, Runs and Batting Count). Should a player that was on base or batting in the original game be absent from the make-up game, then the batting order and players on base will move up a position. Any player absent from original game roster will be considered an out. If there was a substitute in the original game that has not played any innings, he/she must then play his/her required two innings in the make-up game and cannot be taken out of the game until the mandatory play rule is satisfied. Any player who has played a total of two innings in the original game and/or the make-up game can be subbed at any time after satisfying the mandatory play rule.

All Games over at 9:30 pm(School Nights)

All games will be called at 9:30 pm on school nights. The game will be considered as a Game Rain Out at that time and game will fall under the game rain out rule. (Innings, Outs and Runs).

Official Game Book/Time

The home team coach will be responsible for the official game time. The home plate umpire and the head coach of the visiting team will agree to this. This time must be written on the official record and the official book. (NOTE: Home team score book will be the official book and the official game record is located in the concession stand).

Official Game Record

This must be filled out after each game. The official game record will be signed by both coaches and umpire for that game. Note: If home team wins the game and does not fill out the official game record the home team will forfeit the game, same goes for the visiting team. Once the concession stand closes for day/evening, the coach can no longer return to sign the game record. If coach does not fill out the game record, then the team will forfeit (1) win for each record not filled out at the end of the season when tournament seeding is done.

Missing Practice

If a player continuously misses practice for reasons other than school, church functions or family related misfortunes, the coach of the player can ask the WDC Cal Ripken Board to wave the players play rule. This will apply to discipline problems with the player.

Game Rosters

Both teams must provide other team with a game roster prior to start of game. Once game has started, rosters may NOT change. No additions to roster will be allowed for late arriving players. If player included on roster is unavailable to bat, that position in the roster will be considered an out unless it is the 3rd out.

WDC Rookie League Rules

Time Limit

ALL games will end on time limits, on back to back games when fall on School nights. NO EXCEPTIONS! There will be a 1 hour 30 min. time limit for all games unless the game is tied or delayed by bad weather. If there is a tie the game will continue until one team advances higher score than the other team at the end of the next inning.

Wearing an Athletic Cup

All male players are required to wear an athletic cup.

Five Run Rule

There will be a maximum of (5) runs per inning for Minor and Major.

Mercy Rule

If a team falls behind by (11) runs at the end of the fourth inning, the game will be called. If a team falls behind by (6) runs at the end of the fifth inning, the game will be called.

Play Rule/Substitutions

All players shall be placed in the batting order. (Game can be played with as few as 8 players.) There will be 10 players on the field defensively. Any players in excess of 10 players are in the batting order and must be placed in the field defensively after the first inning. With each new inning, the team coach must rotate the players on the bench back into the field and new players will sit on the bench the next half inning. Using this concept, no player is permitted to sit on the bench more than once a game. Special circumstances/exception to this would be an injury. Numbers of players greater than 12 on a roster may also place a player on the bench more 1 time during a game, **this of course would happen while still following the before mentioned mandatory rotation of players.** This allows all players to take part in almost the entire game. There will be 4 outfielders and 6 infielders(one of which is pitcher mound) on the field defensively. If a team of (9) players has a player sick or injured during the game, the team can continue to play and the injured or sick player will be counted as an out at his/her time at bat unless 3rd out. A team must not ball below (8) players or they will forfeit the game).

Courtesy Runner for Catcher or an Injured Player

A courtesy runner may be utilized only when the offensive team has 2 outs, or in the case of an injured player. The courtesy runner will be the player that received the last out. Injury must occur during game not before.

Chatting

Fielders may chat during the game but must not shout **SWING** at any time. Catchers may only talk to umpires, fellow teammates, and coaches. No catcalls to the pitcher from the dugout.

Rookie Game Balls

Home playground will supply (5) balls at the concession stand; the home team coach will have the responsibility of returning the balls at the end of the game. (Note) Game balls will be replaced as needed by the playground.

Pitching Rules

Rookie will use a pitching machine; it will be sat at (46) feet from the back of home plate. The speed will be sat at (39) mph at plate. **Each batter will receive a maximum of (5) pitches or (3) strikes (whichever comes first).** If ball is not put into fair territory, then the batter is out. (Note) If there are (2) strikes and a foul tip is hit by the batter and is caught by the catcher, then the batter is out. If there are (2) strikes and a foul tip is hit by the batter and is NOT caught by the catcher, only 1 additional pitch will be provided.

Adjustment of Pitching Machine

One adjustment per inning per team allowed or if the machine is hit by a ball that has been batted. (Judgment call by umpire.)

Dead Ball

If the batter hits the ball and the ball hits the pitching machine before being touched by a defensive player, it is a dead ball, the batter advances to first and all other runners advance one base if it is a force. Pitching coach, electrical cord and box are considered to be part of the pitching machine.

Bunting

No bunting allowed in Rookie league. If batter bunts, it is a dead ball and the batter will be called out.

Advancing Runners

Runners may keep advancing until time is called by the umpire.

Calling for Time

Rookie players must stop the lead runner and call for time. (Note) All runners must then stop, if the runners are closer to the next base then he/she may advance to that base, if base is occupied then the runner must go back to previous base. Calling of time consist of the defensive player with the ball being positioned between the lead runner and the next advancing base.

Base Stealing

Rookie players are not allowed to steal bases.

Leaving Early

Rookie players may not leave early. Leaving early will be counted as an out. (Judgment call by the umpire)
Base runner's foot **MUST** stay on base until ball is hit.

Tournament Rule

League tournament for Rookie will follow league rules, unless otherwise stated. WDC Board will decide tournament sites, dates, and seeding. Each player **MUST** play 50% of league games to be eligible for league tournament, unless you get WDC Board approval.

Protest Rule

Protest will be allowed for rule infractions only. Protest **MUST** be declared before next pitch is thrown. A protest must be reported to a league representative within **24** hours. A \$100 fee will be required for every protest. Which goes to home ballpark. **Judgment calls by umpires cannot be protested.**

WDC Rookie League Rules

(Deviations from Cal Ripken 2018 Rulebook)

WDC board has approved the following changes from Cal Ripken Rulebook to further assist players to advance to next level.

Defensive Positions

There will be 10 players on the field defensively. There will be 4 outfielders and 6 infielders(one of which is pitcher mound) on the field defensively.

Cal Ripken Rule(Suggested Cal Ripken Baseball – Rookie Rules and Regulations/2-B/Page 15):
A fourth outfielder and fifth infielder will be placed on the field defensively.

Rule Changes

All rules must be approved by **WDC Board**

WDC Cal Ripken History

The Four West Daviess County Playgrounds, Burns, Sorgho, Southern Oaks, and Stanley have been Cal Ripken Sanctioned since a unanimous vote on March 26, 2009.

These Rules were modified, reviewed, and updated by the WDC BOARD November 20, 2018.